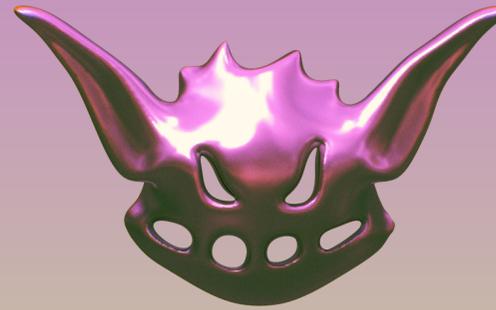




motion ☆ graphics ☆ web

Eliza Marquier
[24]

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zax.studio@proton.me
@zax.dreams



Digital Skills

- ☆ Adobe (Ae, Ai, Pr)
- ☆ WordPress (Laytheme, Rive)
- ☆ Figma
- ☆ DaVinci Resolve
- ☆ Nomad Sculpt
- ☆ Blender

Languages

- ☆ English (fluent)
- ☆ French (native)
- ☆ Hungarian (native)

Education

2019 - 2022 ☆ Bachelor's Degree :
DNMADE Design Graphique
Ecole Duperré (Paris,FR)

2022 - 2024 ☆ Master's Degree :
MASTERE Motion Design
Campus Fondézie de l'Image (Bagnolez, FR)

Professional Experience

2021 (3 months) RisoPop
Learning Riso printing + Repairing the Riso printer,
assisting during the workshops + Community Project.

2022 - 2024 Cabaia (Paris,FR)
Ads creation + Conception, Campaign
storyboarding + Assistant camera operator.

2024 - ☆ Cyberslayers (Berlin,DE)
Freelance missions + 2D/3D animations + Ads +
Web design + Dev

Soft skills

- ☆ Autonomy
- ☆ Clear communication
- ☆ Good Adaptability
- ☆ Big fan of collaborations

Personal interests

- ☆ Recent movie obsession :
Revolutionary Girl Utena : The
Adolescence of Utena (1999,
Kunihiko Ikuhara)
- ☆ Myths & Folklore
- ☆ Crochet

01_

NARTHEX FESTIVAL

web design + motion design + cover design

02_

SIRENS ODYSSEY

short film + mixed media + motion design

03_

MARS COLLECTIVE

web design + rebranding + graphic design

05_

ADS

06_

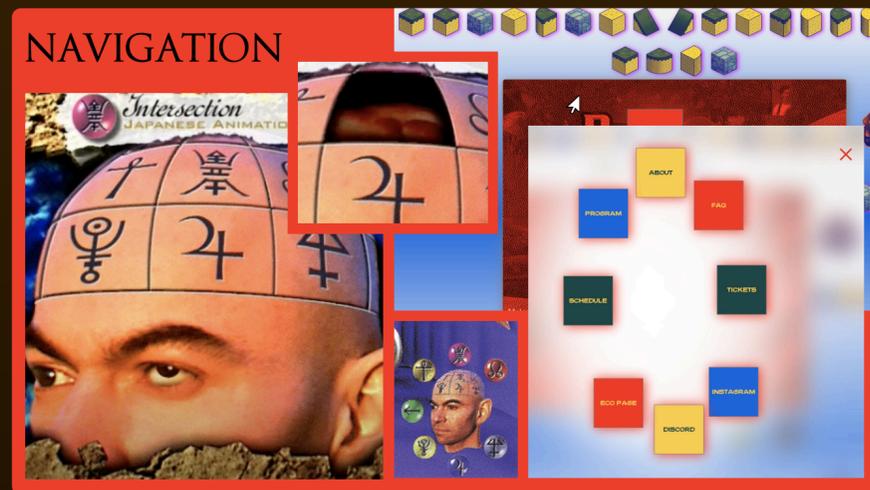
GALLERY

I had the opportunity to work with the Narthex collective during my internship in Berlin.

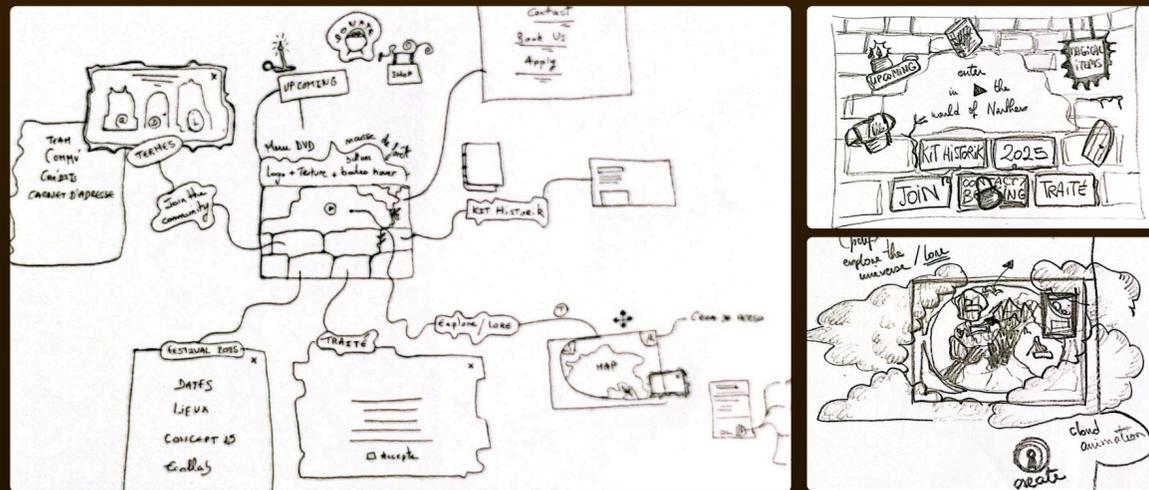
Narthex Festival

Narthex is a collective playing at the intersection of fantasy worlds through the spectrum of events. Gathering musicians, LARPERS, set design, and different workshops and activities, Narthex is following an emerging lore always in progress in a collective and playful approach, with a deep connection to queer identity and xenogender visions.

[1]



[2]



[3]



[1] First drafts of the website structure & interface.

[2] Map of Narthex, Inkarnate, with interactive elements glowing in green.

[3] Moodboard for the website, page [Navigation] with reference to an interactive website of Overkill festival and a DVD game.

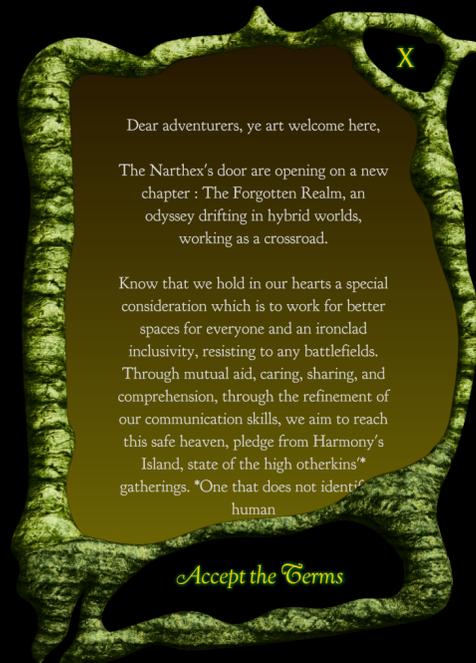
Narthex.earth

Narthex.earth is a website project I helped visualize with the collective. The objective of the website was to create a playful and fantasy website that could be an archive of all the past events. It was also an opportunity to create a space for community shared resources (music, fonts, books, films, games....).

The idea was to create a video game interface that could make the experience playful and intriguing [1]. As well as a clear menu for those that would need specific information quickly.

From this brief I started creating images of the website structure [2] as well as the map of the lore through a LARPing website [3].

[5]



[6]



[4] Home page with opened menu
& with pop-up window

[5] Pop-up window template

[6] Pop-up frames for the lore
interaction from the map

[4]



Home Interface

The home interface is an intersection between the concrete world and the fantasy world making it possible to interact with the map, experience the lore [4] [5] [6] and easily select pages from the menu.

The Menu was purposefully kept simple to insure an intuitive navigation.



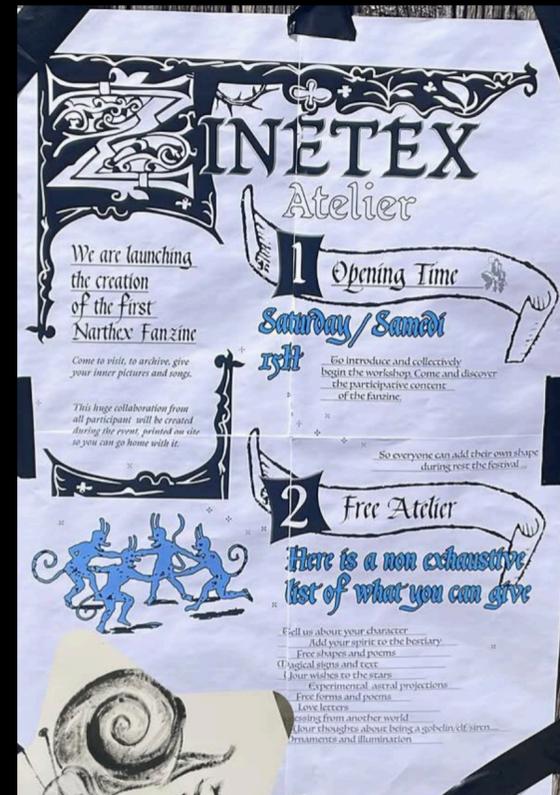
[8]



[7]



[9]



Narthex Festival 2025

The 3rd edition of the Narthex Festival at Château de Linières happened in the beginning of August. [7]

I could participate in the festival as a helper to create elements of set design as well as organize a workshop of bleaching clothes [8].

During the festival I also helped to create a Zinetex area [9] that was a library and a creature drawing space for the participants.

[7] Photos of the Narthex 2025 by Ernie

[8] Photos of the bleach workshop

[9] Poster of the Zinetex corner

02_

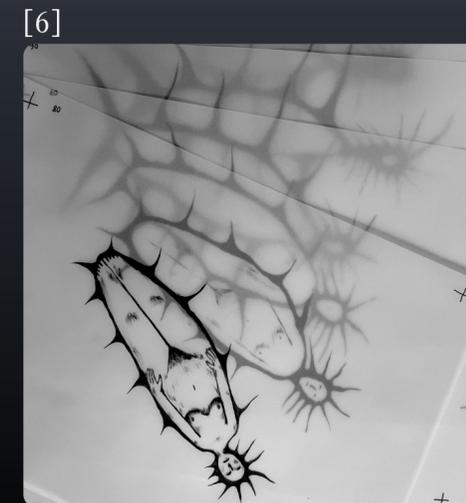
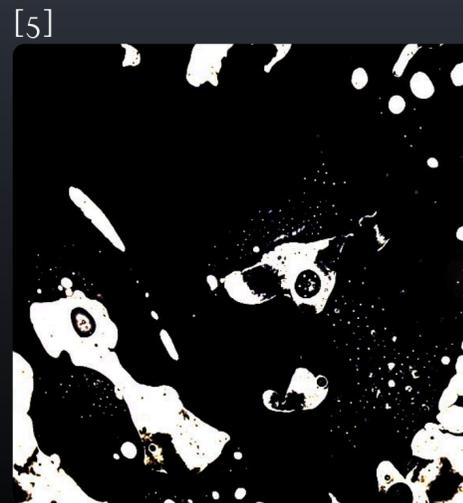
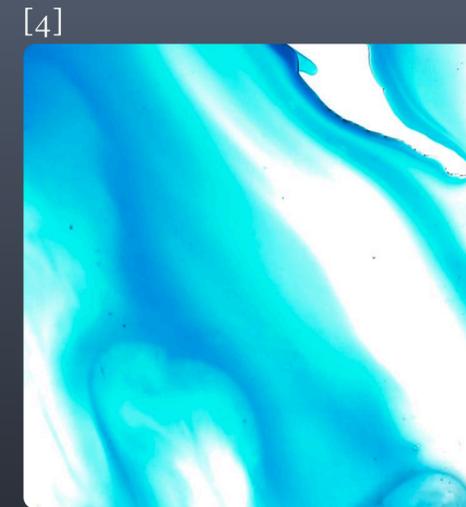
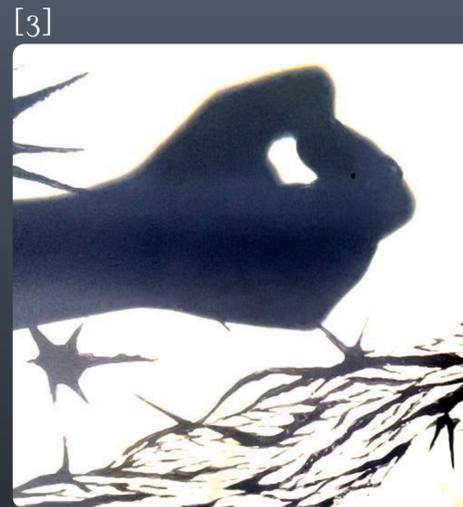
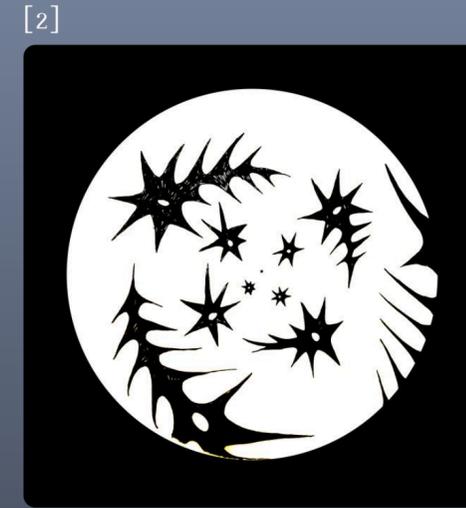
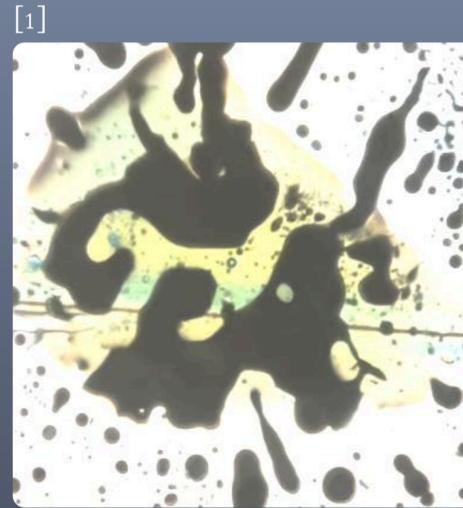
SIRENS ODYSSEY

short film + mixed media + motion design

2026



Sirens Odyssey is a mixed media project exploring over-head projection, liquid animations and 3D elements.



For my end of studies project I explored over-head projection as a means of live audio-visual production. [1-6]

Over-head projection

Before the video projector, over-head projectors [7] were mainly used in schools or in offices. During the 1960's, Liquid Light Shows were practiced in art schools and the underground scene to create psychedelic visuals and light effects for live shows. Pink Floyd for example collaborated with light artist, Mark Boyle, to create live light projections to accompany their music.

[1] Coloured inks in plastique film

[2] Kinescope

[3] Acrylic paint on plastic sheet

[4] Ink + Water

[5] Baking soda + Vinegar

[6] Transparent paper + Drawing

[7] Over-head projector made by visiophare

Sirens, Alexi Shell

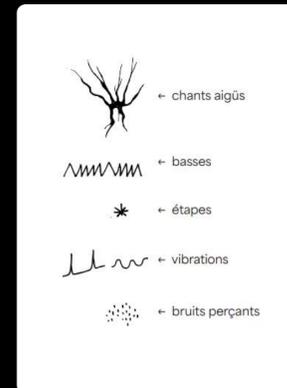
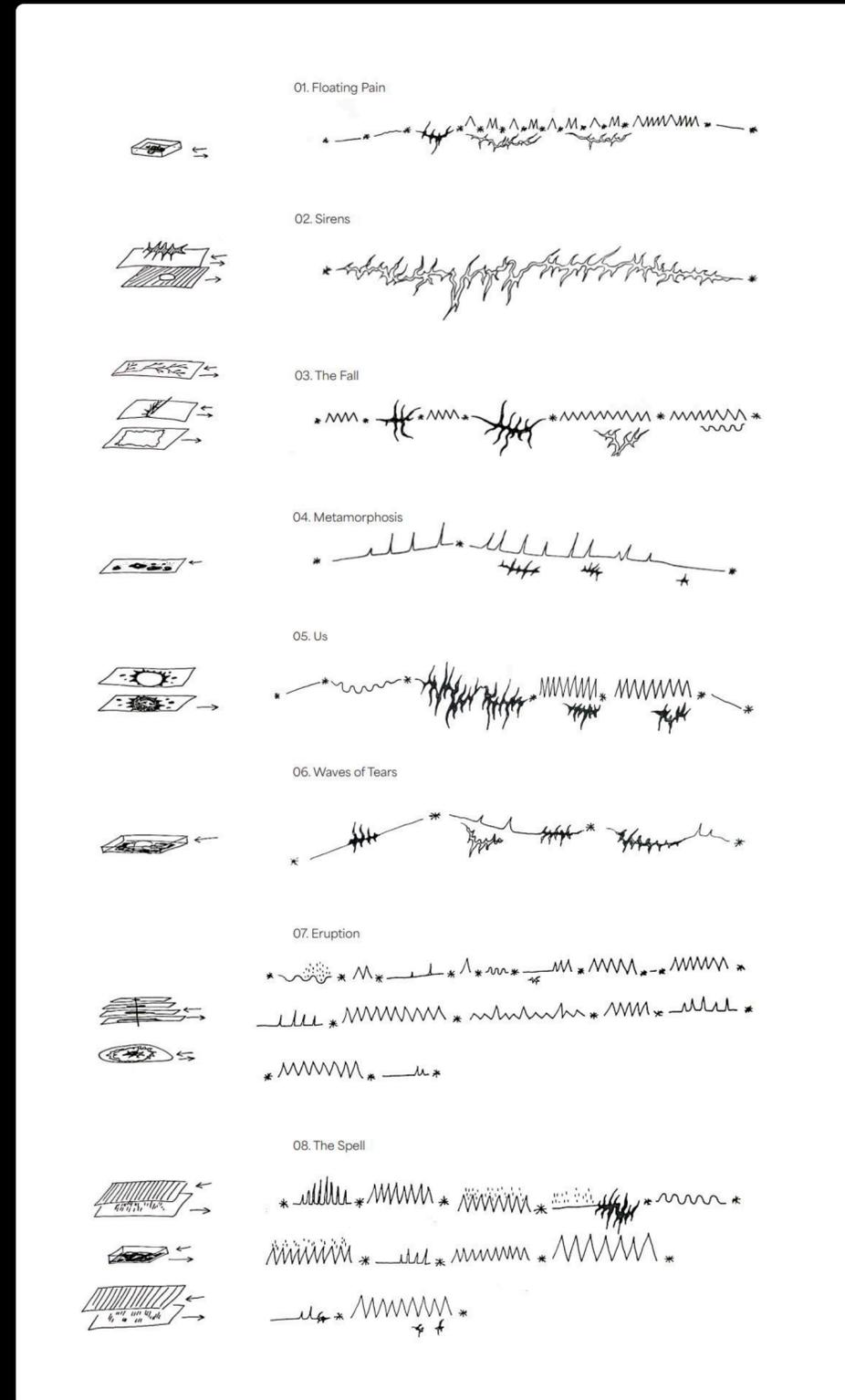
Based on Alexi Shell's album, I created a live audio-visual experience. In this album, she mixes ambient sounds with gabber and develops a multitude of layers of sound.

Which led me to translate the different variations of tonality into a music sheet, pointing out the different sound elements from each song of the album. [8]

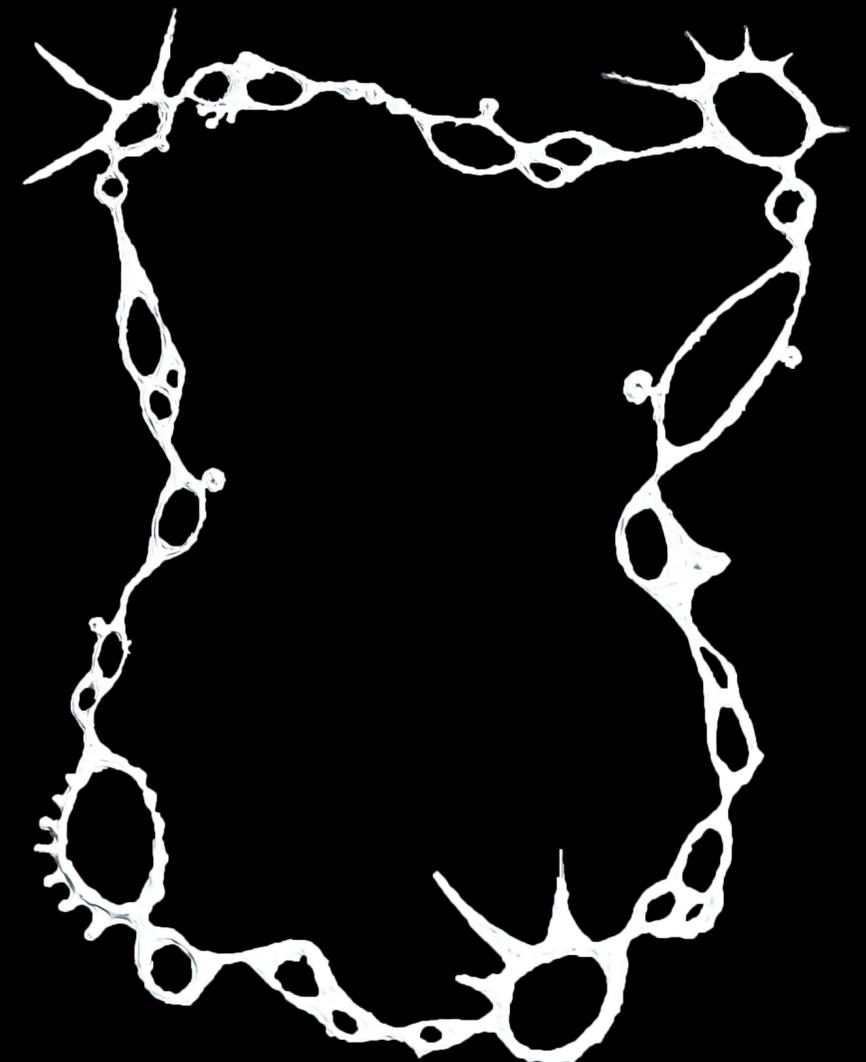
[8] Projection sheet music with different accents.

[9] Frame painted in acrylic.

[8]



[9]

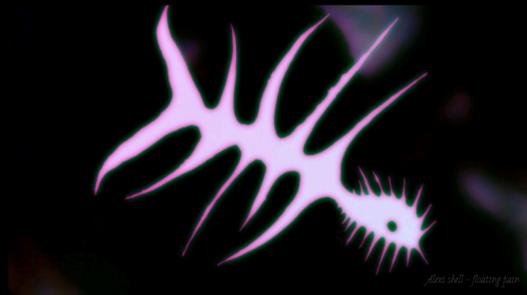


SIRENS ODYSSEY

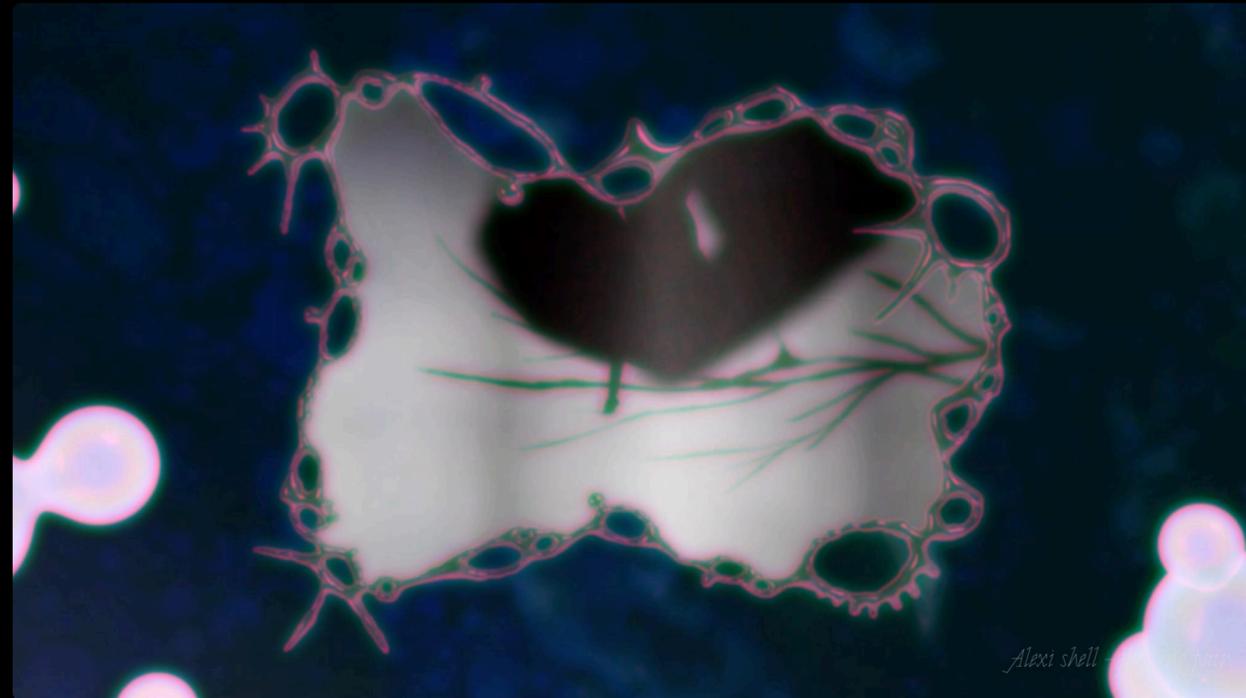
short film + mixed media + motion design

2026

[12]



[11]



[10]



[10] Social media preview

[11] 3D elements

[12] Liquid show mixed with stop motion elements

Teaser

I imagined the teaser in two formats : for youtube (16:9) and social media (9:16) [10].

The elements I painted transform in the digital world to 3D elements [11] and mix with the liquid show [12].



M.A.R.S.

M.A.R.S. collective is a support structure for artists that resonate with art emerging from collective responsibility rather than isolation, for creation to unfold in the midst of conversation and shared care.

Working with Cyberslayers I helped design the rebranding of their website and implement it into Wordpress.

The brief was to create an institutional looking website that is easy to use and accessible for all. It must also include an agenda section for the different events they organize as a collective but also the individual events of the community.

[2]

Home/logo		EXHIBITIONS	ABOUT	COMMUNITY Artists Join Network Collaborators	RESOURCES Reading list	SERVICES Workshop Residencies	CONTACT
<p>Maternal Artistic Research Studio – M.A.R.S., besteht aus Hannah Kindler, Milena Naef, Sara-Lena Möllenkamp und Sylvia Gaßner. Die Gruppe hat das Atelierstipendium der Stadt Freiburg erhalten.</p>							AGENDA
<p>EXHIBITIONS</p>  <p>Myths of mothers and other monsters,</p> <p>The exhibition questions the mythical and romanticized image of the unconditionally loving mother* and features works of art such as a voluptuous pillow Venus and the mother as a child-eating monster.</p>							
NEWS	<p>OPEN CALL : ARE YOU AN ARTIST OR A MOTHER ? Send us your image of motherhood to: kontakt@mars-space.net. more info</p>			<p>E-WERK Freiburg, Eschholzstraße 77 79106 Freiburg, Germany info@mars-space.net</p>		<p>Thu/Fri Sat/Sun Closed</p>	<p>16:00 - 19:00 11:00 - 17:00 18/5, 8/7</p>

[1] Design Proposals.

[2] Accepted design proposal from which we continued to push the design.

[1]

Home/logo		EXHIBITIONS	ABOUT	COMMUNITY Artists Join Network Collaborators	RESOURCES Reading list	SERVICES Workshop Residencies	CONTACT
<p>Myths of mothers and other monsters</p>  <p>The exhibition questions the mythical and romanticized image of the unconditionally loving mother* and features works of art such as a voluptuous pillow Venus and the mother as a child-eating monster.</p>		<p>HANNAH KINDLER</p> <p>The exhibition questions the myth of the unconditionally loving mother* and features works of art such as a voluptuous pillow Venus and the mother as a child-eating monster.</p>		<p>MILENA NAEF</p> <p>The exhibition questions the mythical and romanticized image of the unconditionally loving mother* and features works of art such as a voluptuous pillow Venus and the mother as a child-eating monster.</p>		<p>SILVIA GABNER</p> <p>Sylvia Gaßner, series love lines, each 30x30, digital print on canvas, 2023</p>	
NEWS	<p>SAT MAY 6 2023 16:00 OPENING RECEPTION Introduction by Sascia Baier and performance by Anna Byskov</p>			<p>E-WERK Freiburg, Eschholzstraße 77 79106 Freiburg, Germany info@mars-space.net</p>		<p>Thu/Fri Sat/Sun Closed</p>	<p>16:00 - 19:00 11:00 - 17:00 18/5, 8/7</p>
<p>Myths of mothers and other monsters,</p> <p>The exhibition questions the mythical and romanticized image of the unconditionally loving mother* and features works of art such as a voluptuous pillow Venus and the mother as a child-eating monster.</p> <p>The exhibition was created in collaboration with curators Hanna Weber and Sascia Baier.</p> <p>The exhibition is supported by the Cultural Office of the City of Freiburg.</p>		<p>Women on plates, Sylvia Gaßner, 2024</p> <p>Feminism – as temporary as a cardboard cake plate?</p>					
NEWS	<p>SAT MAY 6 2023 16:00 OPENING RECEPTION Introduction by Sascia Baier and performance by Anna Byskov</p>			<p>E-WERK Freiburg, Eschholzstraße 77 79106 Freiburg, Germany info@mars-space.net</p>		<p>Thu/Fri Sat/Sun Closed</p>	<p>16:00 - 19:00 11:00 - 17:00 18/5, 8/7</p>
<p>Home/logo</p> <p>news : OPEN CALL : ARE YOU AN ARTIST OR A MOTHER ?</p> <p>Maternal Artistic Research Studio – M.A.R.S., besteht aus Hannah Kindler, Milena Naef, Sara-Lena Möllenkamp und Sylvia Gaßner. Die Gruppe hat das Atelierstipendium der Stadt Freiburg erhalten.</p> <p>EXHIBITIONS</p>  <p>Myths of mothers and other monsters</p>		<p>Agenda</p> <p>SAT MAY 6 2023 16:00 OPENING RECEPTION Introduction by Sascia Baier and performance by Anna Byskov</p> <p>WED JUNE 21 2023 17:30 ARTIST TALK Talk with the artists and curator Hanna Weber</p>					

Website structure

To create the website we started by understanding the elements that have to be on the home page and their integration to the webpage.

We presented several iterations to the collective [1] with different aesthetics and information hierarchy. The draft [2] was then a base to push the design further.

Logo Rebranding

Along their website the M.A.R.S. collective wanted to refresh their logo [3]. The given direction was to find a common ground between the words : “maternal”, “art”, “research”, “space”.

From these elements we presented several propositions [4] from which they chose one they connected with the most [5].

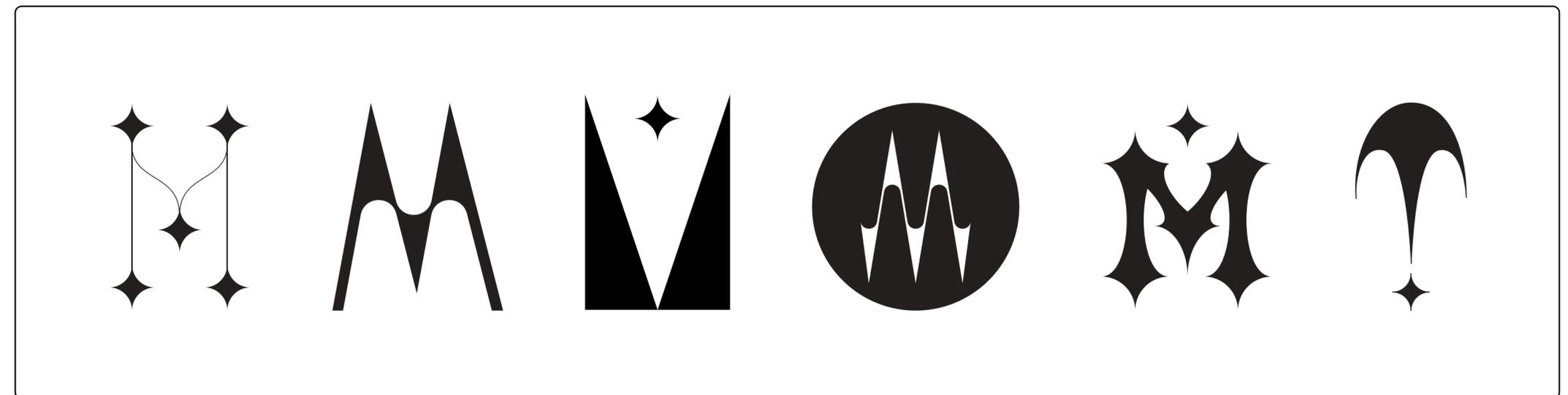
[3]



[5]



[4]



[3] Old logo of M.A.R.S. collective

[4] New logo proposals

[5] Chosen new logo

Final Website design

Finally we decided on a sober black and white framed design with a more impactful home page [6].

For the artists sections, a quick preview appears in the middle of the page by hovering the mouse above their names [7].

The agenda section, opens from the side of the page when you click on the button. You can then access the ongoing events organized by the collective from every page of the website.[8]

The community and info pages are mostly text elements and links to resources that can be navigated through a menu on the side of the page. [9]

We also designed a special cursor for the website going from black to white. [10]

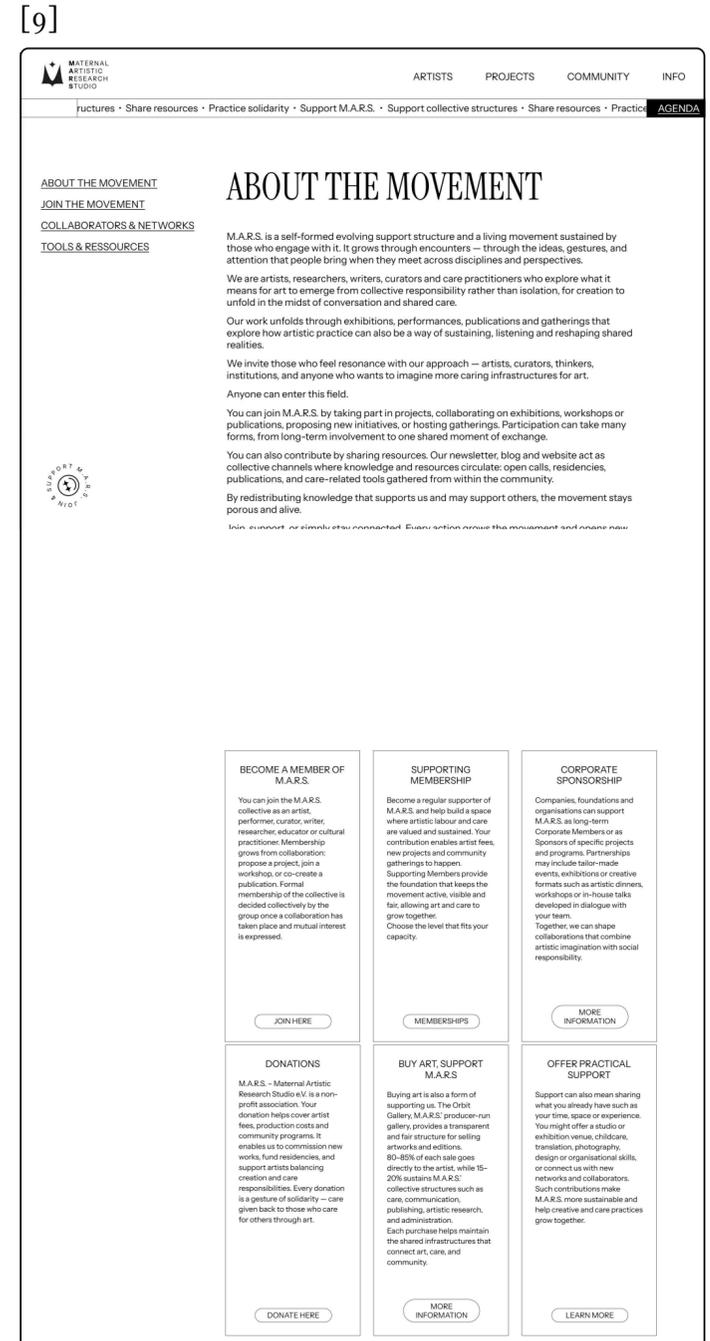
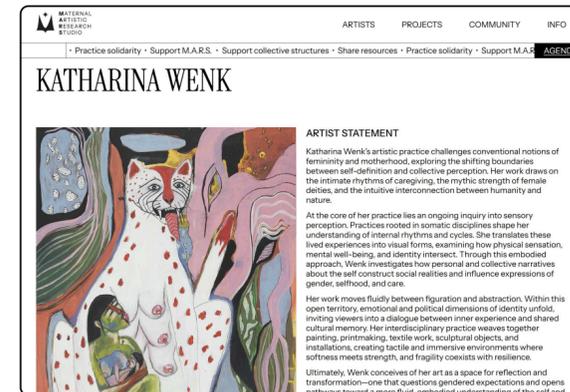
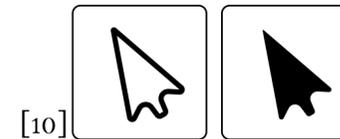
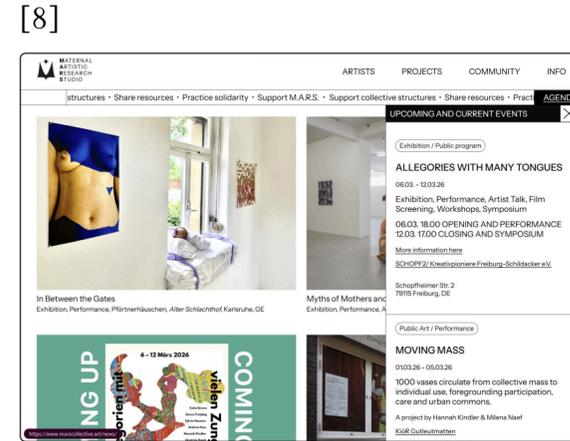
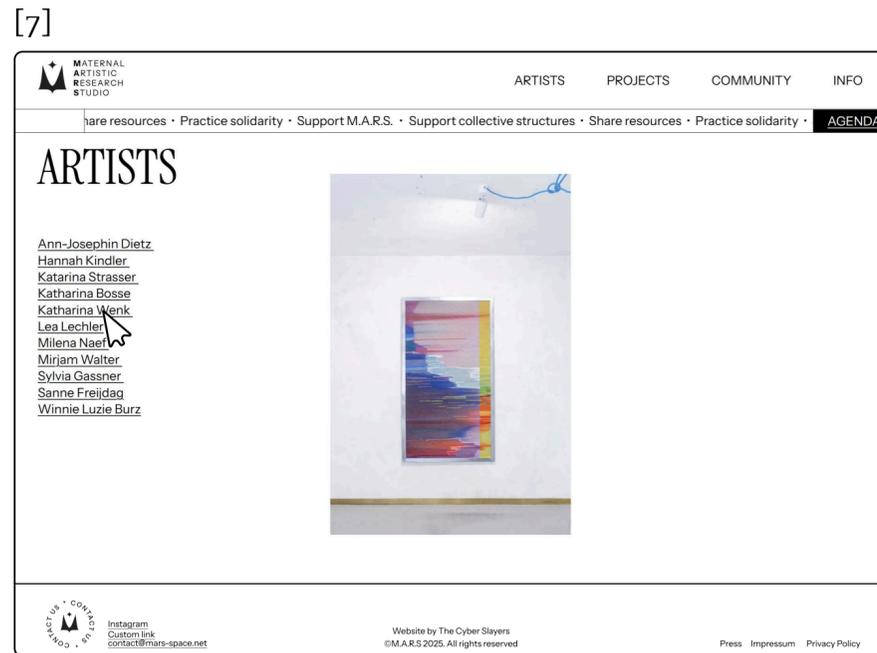
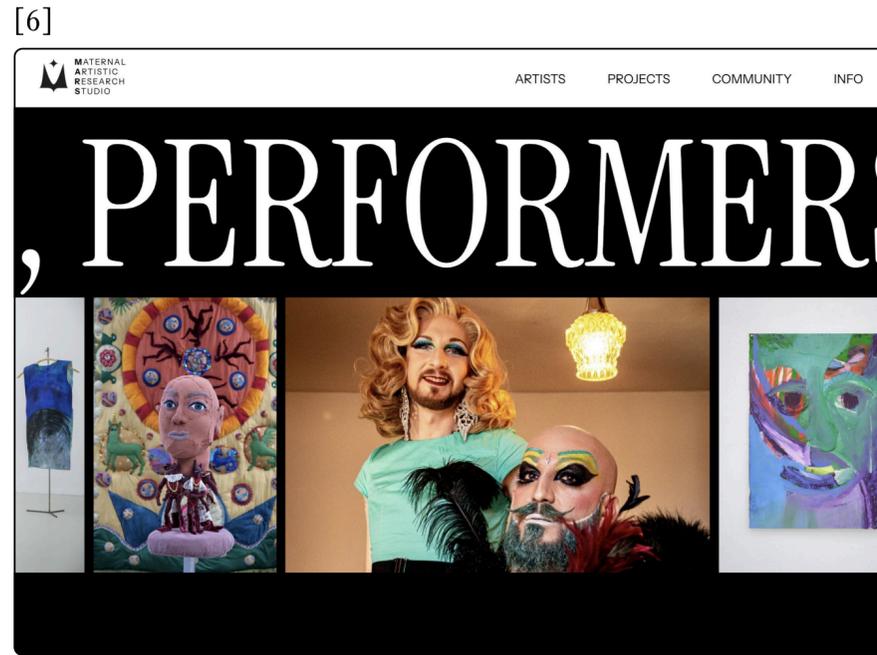
[6] Home page

[7] Artists page to individual artist page

[8] Projects page open and agenda

[9] Community page

[10] Cursor

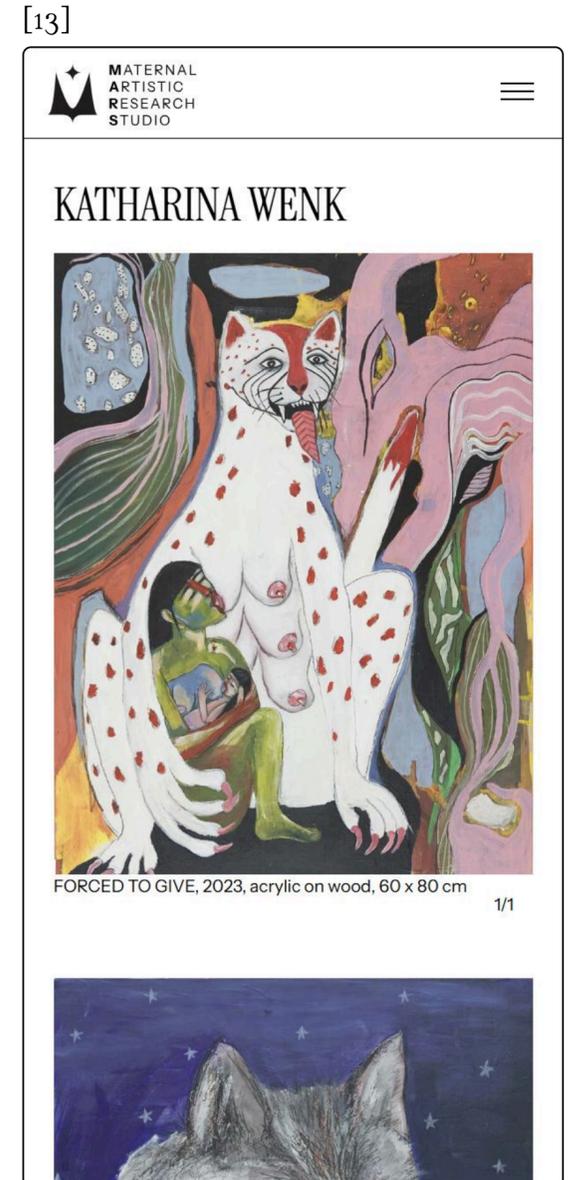
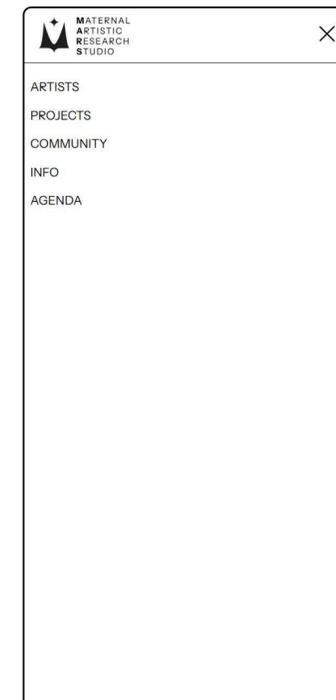
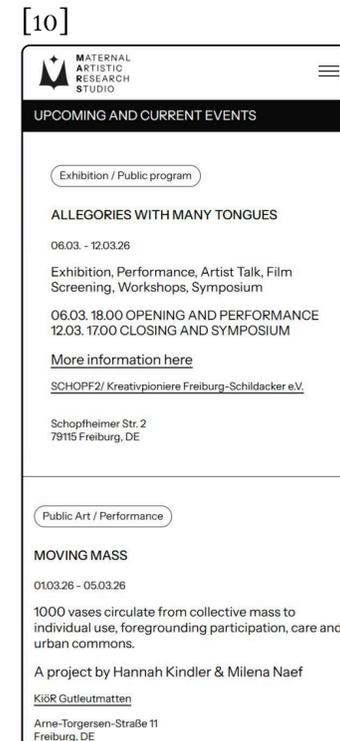
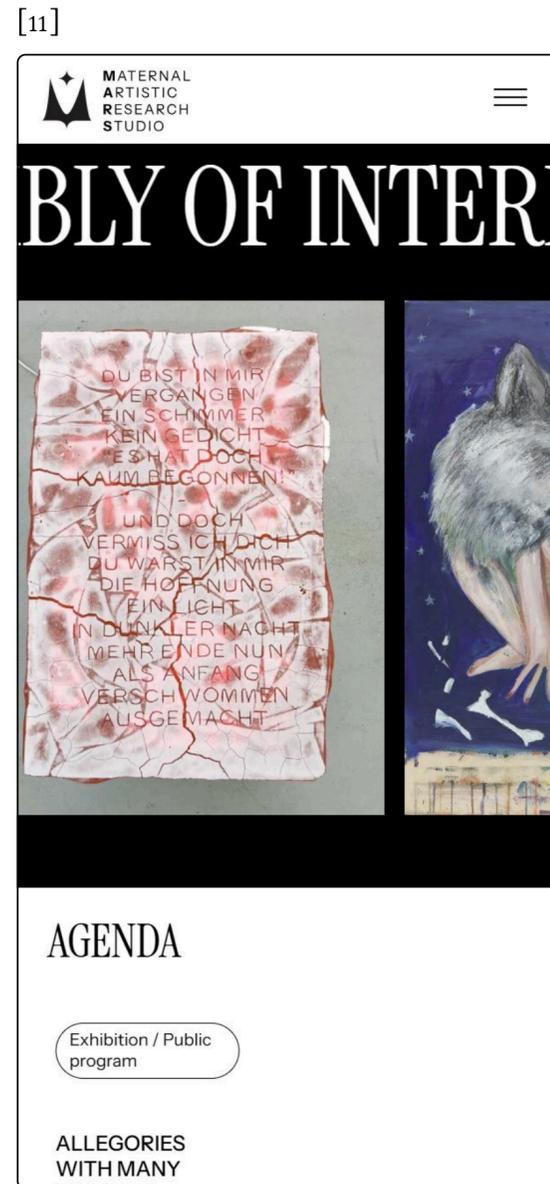


Mobile version

Our biggest challenge for the mobile version was to find an alternative way of integrating the agenda. To achieve this in addition to creating a specific agenda page in the menu [10], we decided to implement the agenda as a footer to several pages starting with the home page [11].

Another tricky element was the side menu of the community page. To incorporate the interactive menu to the mobile version, we created 4 boxes with keywords inspired by the original menu. [12]

Given the reduced attention span expected on mobile phones, we chose to put large images first instead of text to capture the attention of the users. [13]



[10] Agenda page & menu title

[11] Mobile Home Page

[12] Mobile Community Page

[13] Mobile individual Artist page

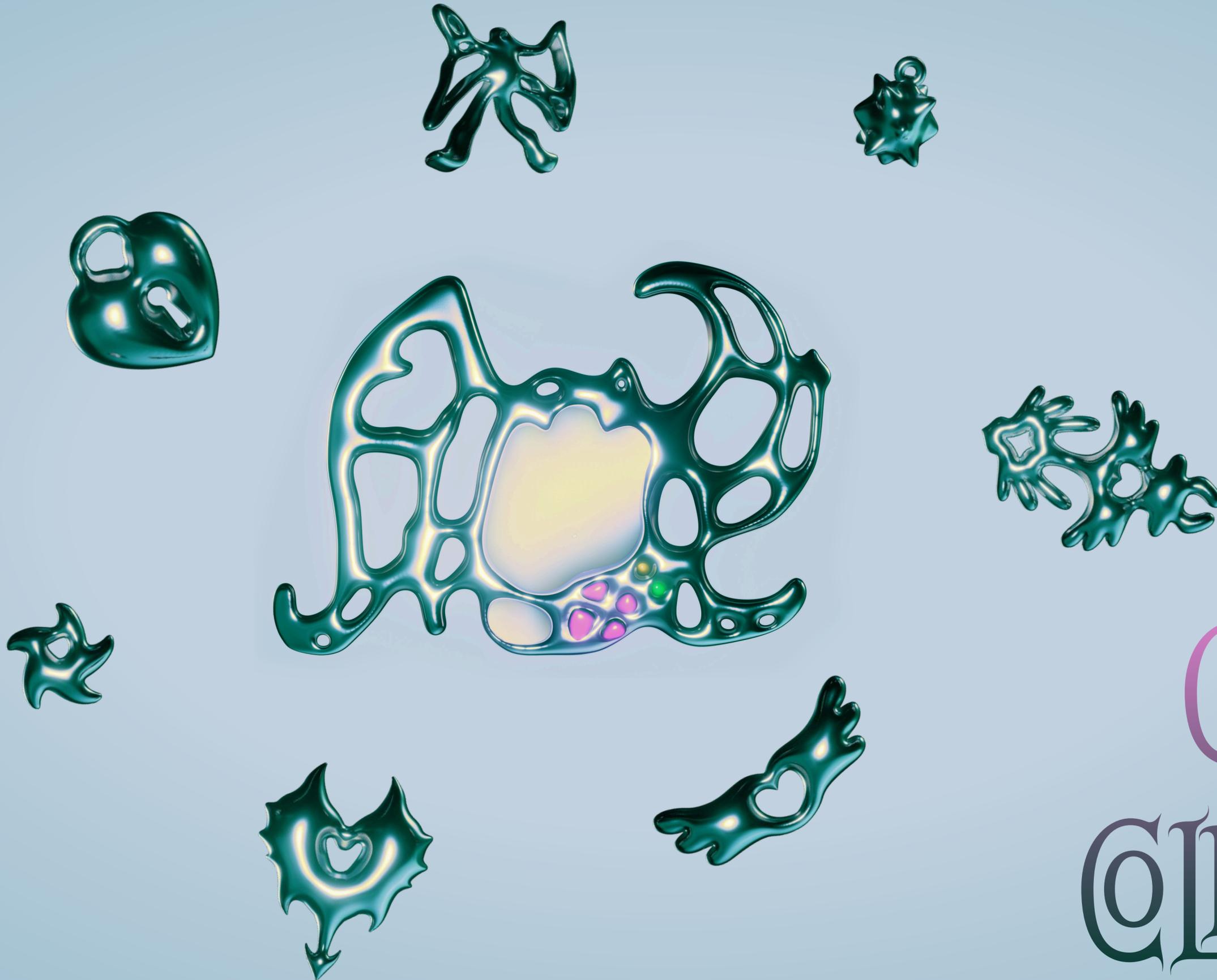


N9A Website promo

2025 - instagram reels



AERO BELT



GEMS
COLLECTION

